(Homotopy Type Thung
	· (formal) foundation of nathematics (=> ZF set theory , => LEAN mathlib foundation)
	· (formal) foundation of mathematics (> ZF set theory , > LEAN mathlib foundation) · sheds some new light on mathematical concepts & way of thinking
ς	I. Type Thung
	What are types? [Sets like motheraticians want has to be
	I. I. Pranitive notions of type through types X Objects X: X of type X First order predicate logic with=
10	objects x: X of type X forther producte logic with =
	judgmental/definitional equalities of objects of the same type ×=y:X
	· all objects MVST have a type · types an object in a universe U ~ hirandy of universe
15	II, 2. Ruly to construct types, objects of a certain type and judgmental equalities
	= deductive system with decidable & terminating chall for object-type relations &
	(similar to syntax checks in programming languages)
20	
	* A, B types ~ function type A > B f: A > B function ~ f= \lambda(x:A), fx \[\lambda \cdots \lambda(x:A), fx \] \[\lambda(x:A), fx) \] \[\lambda(x:A), fx) \] \[\lambda(x:A), fx) \]
	f: A - B function ~ [= \lambda (x: A), fx \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
5	$a:A \longrightarrow (\lambda(x:A), f \times) a \equiv f a$
	Example: identity function idA: = \land \l
	Oppondent function type: A.U. type family B:A-U TT(a:A), Ba: W dependent pairs = Z-type: Special case: function & pairs: A:U. C: U - f: T(a:A), C = A-C Example: margina = type with binary operation & (a,c): Z(a:A), C = A×C Currying of functions
	special case: function & pairs: A: U, C: U ~ f. T(a:A), C = A - C
30	Limple! Magna = type with sineny operation (1 (1.0. 20.10) = 11.00 × 10.00 ×
	type of a magna: $\Sigma(X:u), X \rightarrow X \rightarrow X$
	Example 2: surjective functions \(\frac{3}{3} \) \(\frac{3}{3} \) \(\frac{7}{3} \
35	f: A → B ~ TT (b: B), Z(a: A), f a = b = 1 is surgestive f
	(surgettin functions have type $\Sigma(f:A\to B)$, is surjective f)
	I.3. Industry Types
40	Example 1: Construct type IN of natural numbers inductively. O is a natural number ~ O:IN
	· Juccessor S(n) of a natural number of S: N > N)
	Construction of function add: (N->1N -> (N by industrin: terminating
	· · · · · · · · · · · · · · · · · ·

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Ly recursion that is
    Construction of function add: (N-) N -> (N

• N + ) = N
                                                                          terminating
                                                                         Q/ac
        · nt S(m) = S(ntm)
                                                                         not allowed as constructor
 (0) \quad S(0) + S(0) = (0 + (0)2) = (0)2 + (0)2
 country is inductively deficial

(1) \forall n, n : \mathbb{N}, S(n) + m = S(n + m):
Construction ( Assume M. m. IN. Do induction on m;
         \frac{1}{2} tactice \frac{1}{2} S(n) + 0 = S(n) = S(n+0)
of an object,
using inductive \langle n m : N \rangle = S(n) + S(n') = S(S(n) + m') = S(S(n+n')) = S(n+S(n'))
elimento
 (2) \forall n: N: 0 tn = n
       Assume n: IN. Do indution on n: , O+O = O
                                           OtS(n) = S(Otm') = S(n)
IH
 (3) Yn,n: IN, n+n=m
                                          m: n+0 = n = 0+n

n+S(n') = S(n+n') = S(n'+n) = S(n')+n
       Assume n. m. W. Do industry
       lung- Howard isomorphism. Proofs are object, type is the statement to prove
Example 2: Z-types Z(a:A). Ba as aidustin type
         construtar: dpair; Tr(a:A), Ba -> Za:A, Ba dpair a b =: (a,b)
         eliminatar: mid I(a:A), Ba: TT ((: Z(a:A), Ba > U), (TT (a:A) (b:Ba), ((a,b)))
                                                   T(p, I(a:A1, Ba), Cp
                    vid ≥(a: A), Bn ((, h, (a,b)) = h(a,b)
            pr: Za:Al Ba -> A
            ind E(a:A), Ba ( (L (p. E(a:A), Ba), A), (L(a:A) (b:Ba), a)
            prz: TT (p. Z (a.A), Ba), B (pr, (p)) : = Assume p: Z(a.A), Ba . Do nidentin in p:
                                                                    pr2 ((a,b)) = b : Ba
       Calmbre of Inductive Constructions redeworth diductive system
                                                                      for all of mathematics
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I 4 Logic
            True: inductive type with constructor tt: True
            False: inductive type without constructor

Induction on ff: False ~ yields everything
                                                                     Ex Falso quodlibet
             Not = 7: IT (A: W), A - False
             And = x: Inducting Type with constructor A > B -> A x B
              Or = +: Inductive type with two constructors wil: A -> A + B
                                                                wr: B- A+B
             Forall: IT (a: A), Pa
                                              where P: A - U
             There exists: Z(a:A), Pa
100
         (1) A×B > B×A: Assume ass: A×B Po induction on ass
                                                      (a, b) -> (b, a) : BxA
                A -> 77 A = (A -> Falle) -> Falle: Assume a: A. Assume na: A- Falle
                                                                    Do induction on na a.
                At 7 A: Cannot be proven = no object of this type can be constructed
         (3)
                                                     Excludul Midble an be stated as an axim
                      us logic is constructive
                A - T(a:A), Pa - E(a:A), Pa : Assume a:A, f:T(a:A), Pa
                                                            Take (a, fa): Z(a:A), Pa
       II, Equality & Univalence
       II. 1. Equality
          family of inductive types Id A: A -> A -> U with vidices a, b: A -> Id A(a,b) = a = b
150
                                        one constructor; identh, a: a = 4a
                                   Mortin Lof equality = propositional equality
           "judgmental equality a = b : A \longrightarrow dozit depath c (or a, ar b)

C c proofs of statements in |N: 1+1=2
           · induction only works for the whole type family: To obtain c: C from p: a = 6
                                                          a and b must be arbitrary nilepundent objects in A
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· unduction only works for the whole type family: 10 obtain C: 6 from p: a = 6 a and b must be arbitrary violepundent objects in A · transport over equality through family of types: B: A > U, a, a, : A, p, a, = az, b, : Ba, b, : Baz : Do induction on p P* (6,) p: a = a , Tahe b, Ba, 135 · homotopy interpretation; er path from a to b in A (path / industrin on P -> base point free parts are Comotopic to constant paths (in commuted spaces) 140 Equalities of equalities company between paths with fixed and points pig: a = Ab ~ p= a= 4b q >> paths are not homotopic 145 Existence of non-equal equalities is the big difference to "standard" dependent type theory, as used e.g. for LEAN's mathlib Ba, Ba, transport our p: a = A az 150 in B. A. U a, a · inductive construction of equalities in inductive types Example: P=A-U type Parrily, w, w': \(\Sigma(a:A), Pa $(1) \qquad f: \prod_{w,w'} (w = w') \longrightarrow \sum_{w,w'} [p:pr,[w] = pr,[w']], p_*(pr_*[w]) = pr_*[w'] .$ Do induction on p mo p = ideath w Take lidpath pr. (w/ idpath pr. (w) L> Note (idpath pr. lw) > pr. lw) ≥ pr. lw) $g: \prod_{w,w'} \sum_{w',w'} \left(\rho: \rho r_{1}(w) = \rho r_{1}(w') \right), \rho_{*} \left(\rho r_{2}(w) \right) = \rho r_{2}(w') \rightarrow w = w':$ Do induction on w, w ~~ w = (a,b), w = (a',b') (& colculate) Do induction on p = ideath a q = (ideath a) * b = b' = b = b' Do induction on q -> q = idputh pab Take identh = (a, b) (3) f(g(r)) = r : Do induction on W, W, V (& calculate using the industric definition of found g) Do path induction on the two components of v Take identh

(4) $g(\xi(p)) = p$: Or indution on $p \rightarrow p: w = w$ Do indution on w (& calculata) Take ideath What about equalities of functions fig: A - B? Equalities of types A, B?